# Jadzia Hart

# Character Designer + Animator

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blckbon.weebly.com

#### **SKILLS**

Rough animation, clean up animation, model sheets, character turnarounds, creating style guides, following established art styles

#### **EXPERIENCE**

### Oniden (Animated Short Film)

Lead Character Designer and Clean-Up Animator

OCT 2019 - DEC 2019

- Worked on Oniden as lead character designer and clean up artist.
  - Created cohesive guidelines to ensure each character fit the established style.
  - Drafted model sheets to break down character structure for the animation team.
  - Corrected off-model key drawings and designed extreme poses.

#### **Freelance Artist**

2013 - PRESENT

• Completed commissions while communicating with clients to deliver custom character designs, logos, and animation.

## **Uphoria Studios**

MAR 2022 - PRESENT

• Created character turnarounds, style guides, and color guides

#### **PlanetArt**

Remote Production Artist

NOV 2021 - DEC 2021

• Worked efficiently to meet project deadlines, communicated with the team, and made edits according to director feedback.

#### **EDUCATION**

Laguna College of Art + Design - BFA Animation

2016 - 2021